



PLAYER GUIDE

BUY-IN: \$1,100

FESTIVAL SEP 27 - OCT 13, 2025

CHAMPIONSHIP OCT 9 - OCT 13, 2025









FESTIVAL SCHEDULE

FESTIVAL SCHEDULE				
DATE	TIME	EVENT	BUY-IN (\$)	GUARANTEE
SAT Sep 27	12:00 pm	Meet Up Game w/ Brad Owen & Doug Polk	\$100-500	
	6:15 pm	WPT Super Satellite	\$200	\$15,900
SUN Sep 28	11:15 am	Texas Ladies Championship (NL)	\$300	\$25,000
	2:15 pm	Half Milly Flight	\$400	\$500,000
	4:15 pm	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	3 Seats
MON Sep 29	12:15 pm	WPT Warm Up	\$300	\$30,000
	2:15 pm	Big-O Championship	\$200	\$20,000
	5:15 pm	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	
TUE Sep 30	10:15 am	Texas Seniors Championship	\$300	\$25,000
	2:15 pm	Pot Limit Omaha	\$400	\$30,000
	6:15 pm	Tuesday Texas Freeroll WPT Satellite	\$30/\$20	\$21,400
WED Oct 1	11:15 am	Half Milly Flight	\$400	\$500,000
	~3:15PM	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	
	5:15 pm	Half Milly Flight	\$400	\$500,000
	11:15 am	Half Milly Flight	\$400	\$500,000
THU	~3:15PM	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	3 Seats
Oct 2	5:15 pm	Half Milly Flight	\$400	\$500,000
	11:15 am	Half Milly Flight	\$400	V 000/300
FRI			\$400	\$500,000
Oct 3	5:15 pm	Half Milly Flight		
	9:15 pm	Half Milly Flight (Turbo)	\$400	\$500,000
SAT	11:15 am	Half Milly Flight	\$400	\$500,000
Oct 4	5:15 pm	Half Milly Flight	\$400	\$500,000
	9:15 pm	Half Milly Flight (Turbo)	\$400	\$500,000
	9:15 am	Half Milly Flight (Super Turbo)	\$400	\$500,000
SUN Oct 5	12:15 pm	Quarter Million Flight A	\$600	\$250,000
	2:15 pm	Half Milly Day Two Restart		
MON Oct 6	5:15 pm	Quarter Million Flight B	\$600	\$250,000
	11:15 am	Quarter Million Flight C	\$600	
	3:15 pm	Super Satellite to WPT Prime	\$150	3 Seats
	5:15 pm	Quarter Million Flight D	\$600	\$250,000
	10:15 am	Quarter Million Flight E (semi-turbo)	\$600	\$250,000
TUE Oct 7	3:15 pm	Super Satellite to WPT Prime	\$150	3 Seats
	4:15 pm	Quarter Million Day Two Restart		
	6:15 pm	WPT Prime True Freeroll Satellite	\$0 / \$20	10 Seats
	12:15 pm	Texas Freeroll WPT Prime Satellite	\$30/\$20	5 seats
WFD	2:15 pm	PLO Hundred Grand	\$1,100 -	\$100,000
WED Oct 8	3:15 pm	Texas Freeroll WPT Prime Satellite	\$30/\$20	5 seats
	5:15 pm	Super Satellite to WPT Prime	\$150	10 seats
	8:15 pm Morning/	Turbo Super Satellite to WPT Prime	\$150	3 seats
THU Oct 9	Afternoon	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	5 seats
	12:15 pm	WPT Prime Lodge Flight A	\$1,100	\$1,000,000
	3:15 pm	Super Satellite to WPT Prime	\$150	3 Seats
	6:15 pm	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	10 Seats
FRI Oct 10	12:15 pm	WPT Prime Lodge Flight B	\$1,100	\$1,000,000
	12:15 pm	WPT Prime Lodge Flight C (San Antonio)	\$1,100	\$1,000,000
	3:15 pm	Super Satellite to WPT Prime	\$150	3 Seats
	6:15 pm	Texas Freeroll Satellite to WPT Prime Event	\$30/\$20	20 Seats
SAT Oct 11	11:15 am	WPT Prime Lodge Flight D	\$1,100	\$1,000,000
	12:15 pm	WPT Prime Lodge Flight E (San Antonio)	\$1,100	\$1,000,000
	6:15 pm	WPT Prime Lodge Flight F (Speed)	\$1,100	\$1,000,000
SUN Oct 12	12:15 pm	WPT Prime Lodge Day Two Restart		
	1:15 pm	WPT Wildcard - Mystery Bounty Chaos	\$300	\$50,000
	5:15 pm	WPT Prime Lodge High Roller	\$2,000	\$100,000
	12:15 pm	WPT Last Chance	\$300	

1:15 pm

2:15 pm

MON Oct 13

WPT Prime Lodge High Roller Day 2

WPT Prime Lodge Day Three Restart



\$2,000

\$100,000

CHAMPIONSHIP STRUCTURE

Flight F (Speed) Flight A Flight B Flight D Flight C Flight E **Day Two Day Three** (San Antonio) (San Antonio) Thu, Oct 9 12:15pm Fri, Oct 10 12:15pm Sat, Oct 11 6:15pm Sun, Oct 13 2:15pm Sat, Oct 11 11:15am Sat, Oct 11 12:15am Sat, Oct 12 12:15pm Fri, Oct 10 12:15pm

RULES & INFORMATION

BUY-IN: **\$1,000 + \$100** STARTING CHIPS: 40,000

ACTION CLOCK:

The Action Clock will be put into play on each Day 1 at the start of level 16. Each player will receive four (4) time extensions when the Action Clock is put into play. Each player will receive four (4) additional time extension chips at the start of Day 2. Each player will receive four (4) additional time extension chips when twenty-four (24) players remain. Each player will receive four (4) additional time extension chips when nine (9) players remain. Time extension chips will accumulate and not be reset. See additional Action Clock Rules for more details.

ANTE FORMAT (BIG BLIND ANTE):

Single ante will be posted by the player in the big blind, in the amount equivalent to the big blind. The big blind comes before the ante when a player has less than a big blind and ante amount, per new TDA recommendations

BUY-IN & FEES:

\$1,000 + \$100

STARTING STACK:

Players will start with 40,000 in tournament chips. Late registrants and alternates will begin with a full starting stack. Tournament chip stacks will be put into play at the start of the event for all registered players who have been issued a table and seat assignment. At the conclusion of the registration period, all paid entries (including alternates) who have yet to take their seat will be assigned a seat and their chips will be put into play.

LATE REGISTRATION:

Registration will close at the start of Level 10 on each starting day

PLAYERS PER TABLE:

Play will start with 9-handed tables where space available and will move to 8-handed as soon as possible when in the money.

LEVELS:

Day 1: 40 minutes per level until the field reaches the money (12.5%). Speed (Turbo) levels will be 20 minutes on Day 1. Day 2: 60 minutes levels until the final nine (9) players remain. Final Table: 60 minutes per level until two (2) players remain, 30-minute levels thereafter.

BREAKS:

40 Minute levels: Players will have a 15-minute break every 3 levels. 60 Minute levels: Players will have a 15-minute break every 2 levels. Day 1F Turbo will have a 15-minute break after level 5, level 9 and level 15

PAYOUTS:

One in eight (1-in-8) entries will be in the money (approximately 12.5%). WPT® Calculator will be used.

RE-ENTRY RULES:

Unlimited re-entry is allowed until the start of Level 10, when registration ends.

SEATING REDRAWS:

A redraw will occur at the start of Day 2. The final redraws will take place at 24, and 9 players during the normal course of play.

RULES:

Tournament Director Association (TDA) rules will be used, unless House Rules apply. Please, see tournament staff for House Rules. Participation in WPT tournaments is subject to rules and rulings set forth by the applicable venue(s) and/or WPT (e.g., tournament rules, sponsors). Tournament Director's decisions are final. Any unauthorized chips introduced into tournament play will be immediately removed upon detection without substitution. Any parties determined to be responsible for the introduction of said chips will be disqualified without refund. It's each and every player's responsibility to bring to management's attention unusual chips, circumstances, or irregularities. Time extension chips are considered tournament chips.

PLAYER'S CARD AND PLAYER RELEASE:

All players are required to have a verified WPT.com account to play World Poker Tour Events.

Scan the QR code below to sign up and get verified.









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1,200,000

STRUCTURE

STRUCTURE				
LEVEL	BIG BLIND ANTE	BLINDS		
1	200	100-200		
2	300	200-300		
3	400	200-400		
4	500	300-500		
5	600	300-600		
6	800	400-800		
7	1,000	500-1,000		
8	1,200	600-1,200		
9	1,500	1,000-1,500		
10	2,000	1,000-2,000		
11	2,500	1,500-2,500		
12	3,000	1,500-3,000		
13	4,000	2,000-4,000		
14	5,000	3,000-5,000		
15	6,000	3,000-6,000		
16	8,000	4,000-8,000		
17	10,000	5,000-10,000		
18	12,000	6,000-12,000		
19	15,000	10,000-15,000		
20	20,000	10,000-20,000		
21	25,000	15,000-25,000		
22	30,000	15,000-30,000		
23	40,000	20,000-40,000		
24	50,000	25,000-50,000		
25	60,000	30,000-60,000		
26	80,000	40,000-80,000		
27	100,000	50,000-100,000		
28	125,000	75,000-125,000		
29	150,000	75,000-150,000		
30	200,000	100,000-200,000		
31	250,000	125,000-250,000		
32	300,000	150,000-300,000		
33	400,000	200,000-400,000		
34	500,000	250,000-500,000		
35	600,000	300,000-600,000		
36	800,000	400,000-800,000		
37	1,000,000	500,000-1,000,000		
20	1 200 000	600 000-1 200 000		

600,000-1,200,000



ACTION CLOCK RULES 2025

- 1. Dealers will initiate the start of the Tournament Action Clock upon the completion of the deal. Time will begin for a player once the natural flow of play has come to a brief pause pending their action and be reset to the corresponding time for the next player to act
- 2. Prior to the tournament being "in the money", players will have fifteen (15) seconds on their Action Clock preflop
- 3. At the start of Day 2, players will have twenty (20) seconds on their Action Clock preflop
- 4. Once the tournament has reached the final table, players will have thirty (30) seconds on their Action Clock preflop
- 5. Once a player has voluntarily placed chips into the pot, the Tournament Action Clock will increase to thirty (30) seconds for each subsequent action of that player until the hand has concluded. Any unused voluntarily placed chips into the pot will be forfeited.
- 6. The small and big blind are forced bets and are not considered voluntary
- 7. When a bet or raise has been made, the dealer will count and announce the bet or raise (including All In bets) prior to starting the Action Clock for the next player
- 8. To facilitate the smooth operation of the tournament, all tournament chips must remain in full stacks of twenty (20) chips, when available
- 9. When breaking a table, a player must keep their time extensions and tournament chips in plain view while traveling to their new seat
- 10. Each time extension will add an additional thirty (30) seconds to act
- 11. Players will receive time extension chips at predetermined stages (set level or remaining number of players) as outlined on the structure sheet
- 12. Players are required to keep all time extension chips visible and on the table at all times
- 13. Players will automatically lose one (1) time extension each time the Action Clock reaches zero (0), and will be instructed by the dealer to turn in the corresponding amount of time extensions used at the completion of their action. Players are not responsible for placing a time extension chip into the pot in real time
- 14. In the event that a player does not have any time extensions remaining and the Action Clock reached zero (0), the player's hand will be declared dead (or the player will be forced to check if facing no action)
- 15. Once implemented, the Tournament Action Clock will be used until the completion of the event and will not be suspended
- 16. At the conclusion of play each day, any unused time extension chips will be placed in the players' tournament chip bag and will carry over to the next tournament day. Time extensions are to be treated with the same level of importance as tournament chips, and removal of time extensions may be subject to penalty up to and including disqualification
- 17. See individual event rules for additional details.





